Linux Network Software Engineer

Mushroom Networks, Inc. is a San Diego based innovative and dynamic technology company with established leadership in the new and growing Broadband Bonding and WAN Virtualization industry. Mushroom Networks is the winner of 11 different awards in technology innovation, best product, best technology, best gadget and various other categories year over year. Mushroom Networks management team is obsessed with excellence in every part of the organization starting with the engineering team. Various Linux Network Software Engineer positions are available for talented and passionate engineers who like to work in a high-growth environment with high potential for upside and with an opportunity to make an impact in the industry. The openings are for contract positions as well as full-time positions with competitive compensation. Position requires working closely under the supervision of senior technical management and therefore presents a rapid learning and growth opportunity in cutting-edge new technologies. Duties include involvement during all the product development cycles from developing test cases, building and maintaining automated testing, quality assurance, pre-sales support, technical support and software development.

REQUIREMENTS:
* Experience/knowledge in Linux/Unix programming is a must
* Strong understanding in computer networking and networking protocols such as TCP/IP is a must
* Expertise in C or C++ programming is a must
* Expertise in scripting is a must (Python preferred)
* Minimum BS degree in Computer Science or Electrical Engineering is a must.

Start date: ASAP.
To apply, please send your resume to hr@mushroomnetworks.com.